

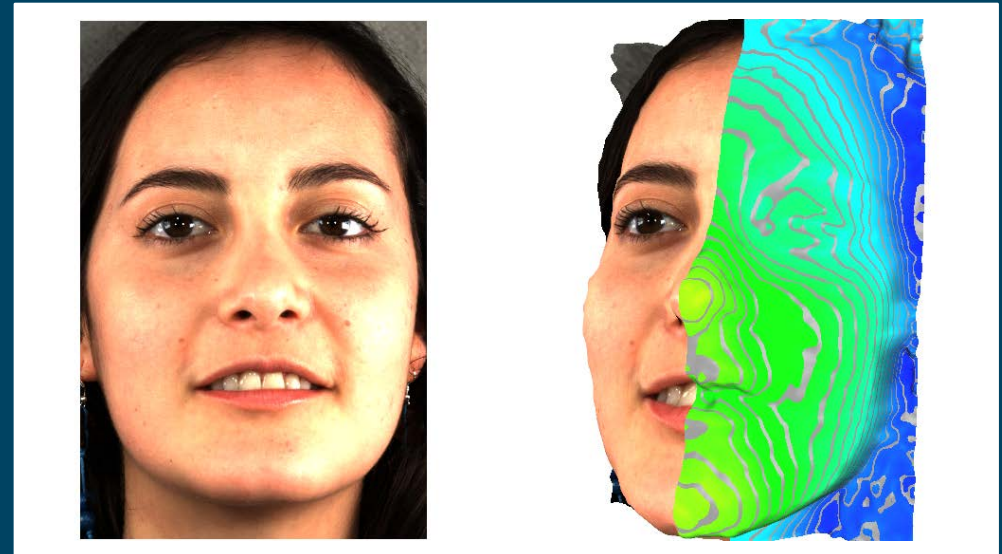


# Light Field Cameras

*for metric 3D measurements*

Dr. Christian Perwass

[www.raytrix.de](http://www.raytrix.de)



A vertical timeline diagram consisting of three white circles connected by thin lines. Each circle is positioned to the left of a dark blue horizontal bar containing text.

Founded 2009 – 15 employees in 2015

Light field cameras for industry and research

Patented MLA design for optimal depth-of-field and effective resolution combination



Image Engineering  
Innovation Award 2013



CHIP Awards 2012  
„Innovation of the Year“



iF Design Award 2014



reddot design award

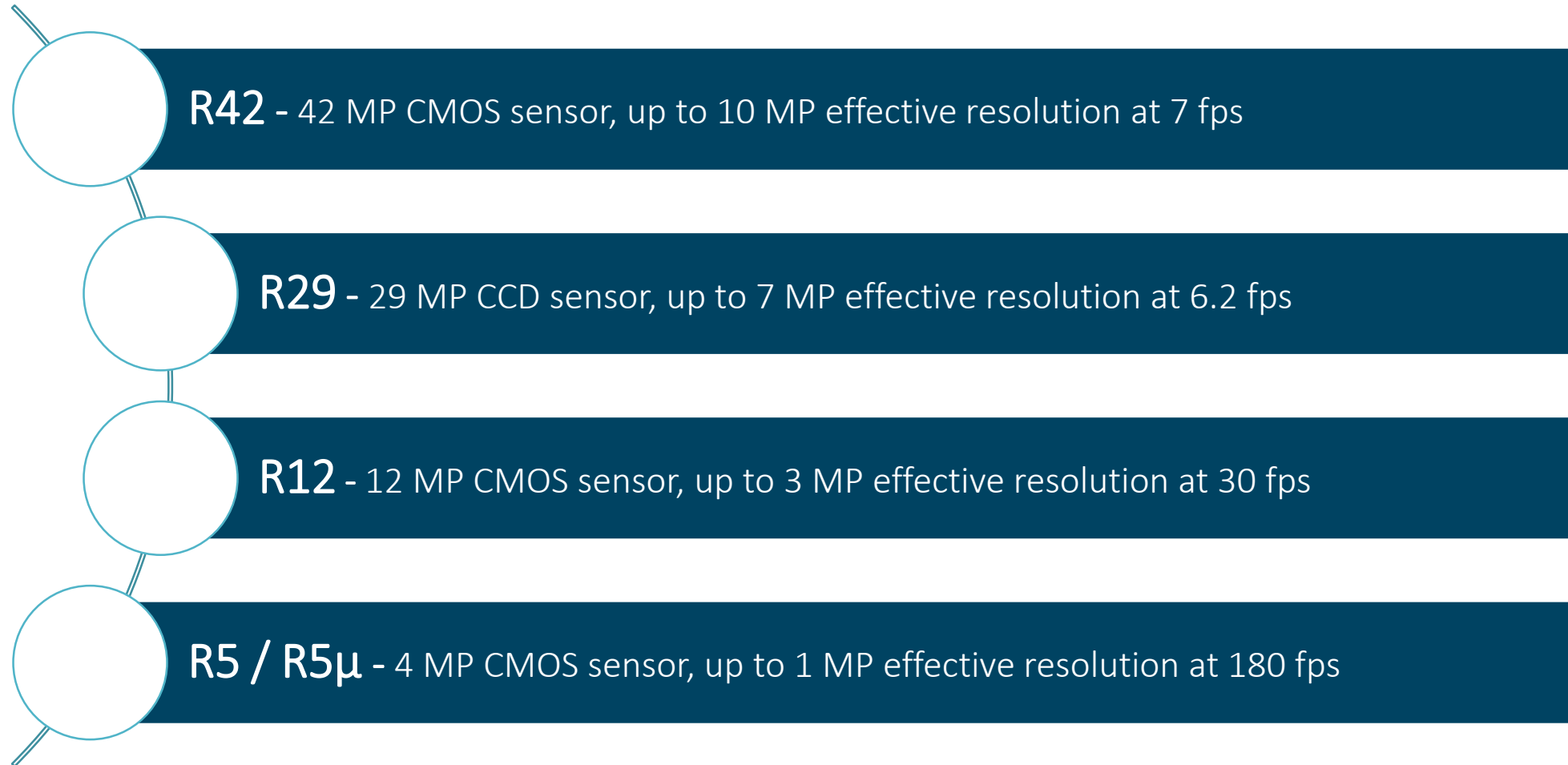
# References



# Light Field Cameras



*Some of the currently available Raytrix cameras*





# Content

Introduction

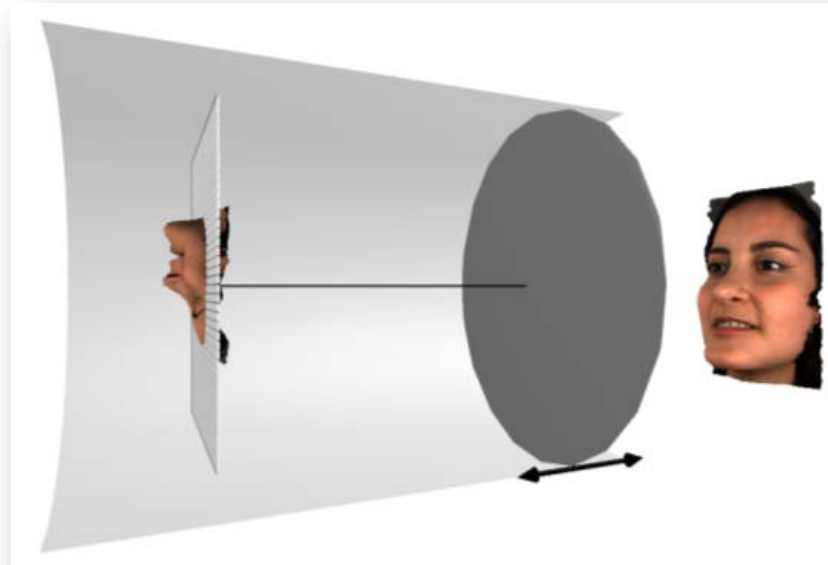
Technical Details

Application Examples

Conclusion

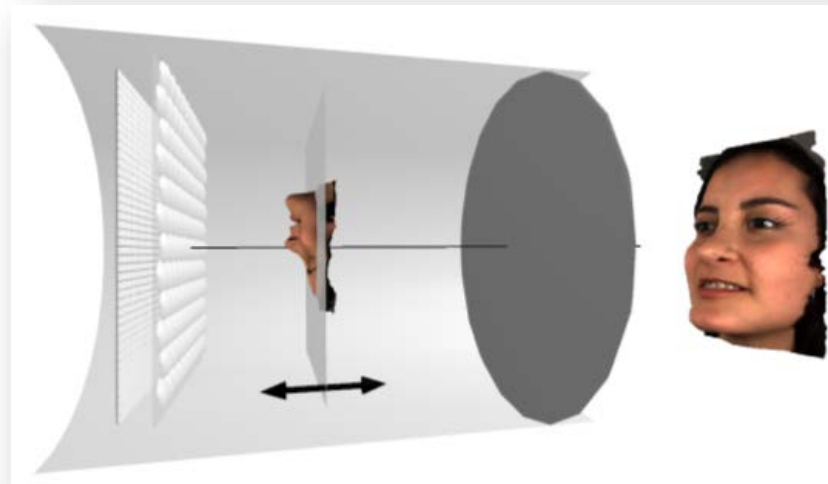
## *Standard Camera*

Main lens focuses directly onto image plane.



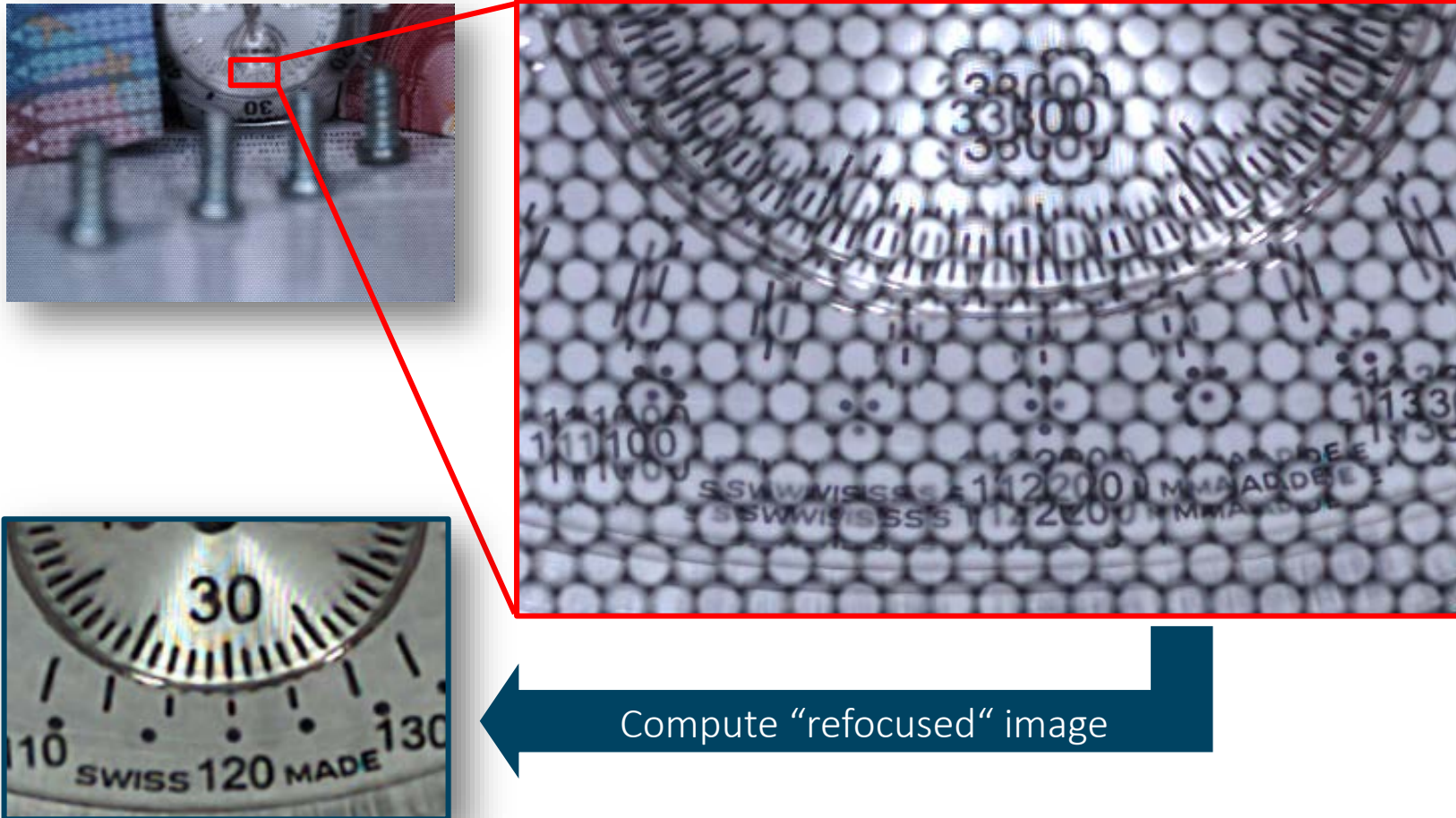
## *Lightfield Camera*

Main lens generates intermediate image. Microlens array acts as camera array that focuses intermediate image onto image plane.

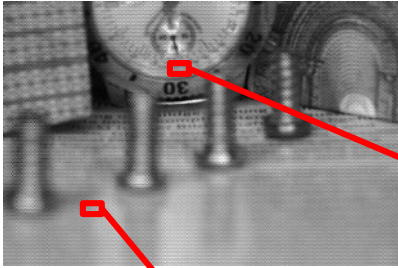


# Example

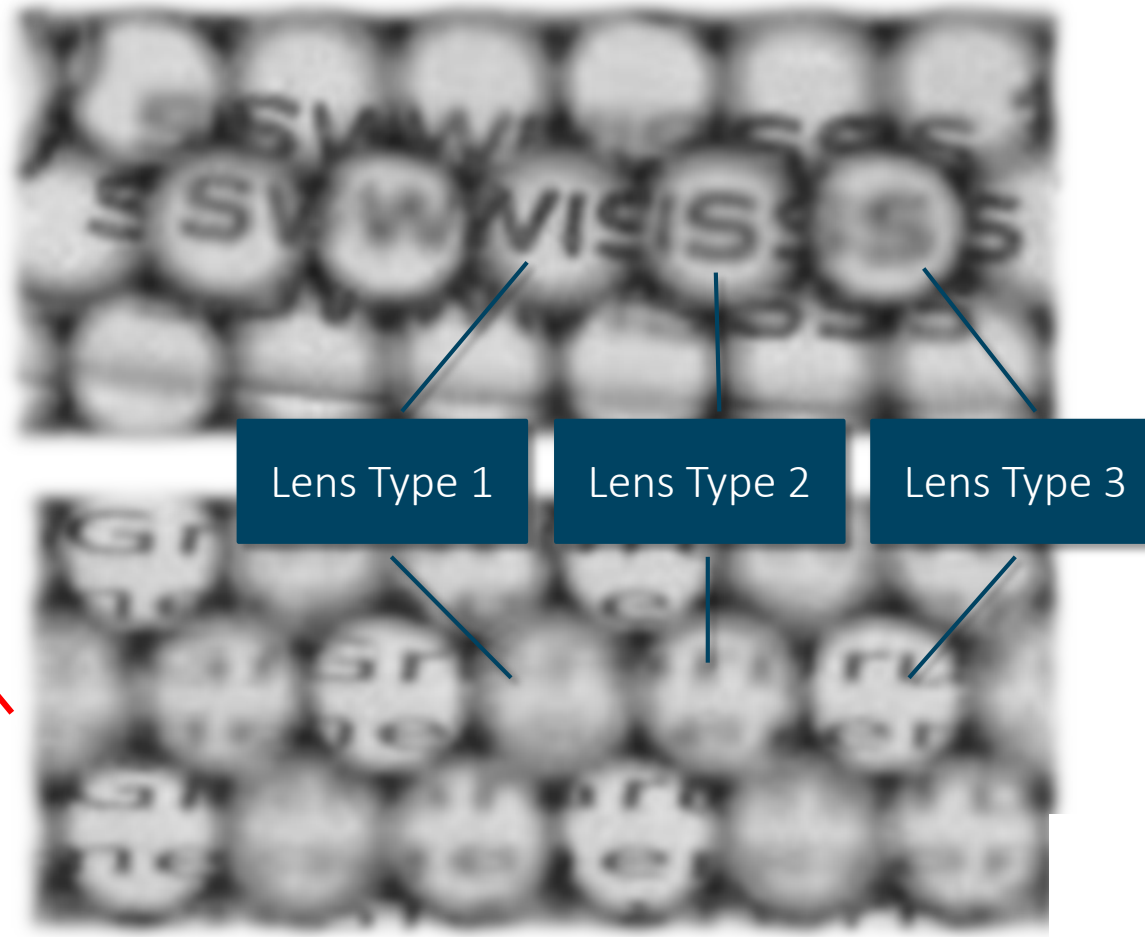
## *Plenoptic Camera Raw Image*



# Extended Depth-of-Field



Raytrix cameras use micro lens arrays with different micro lens types which differ in their focal length. This extends the depth-of-field of the camera.



*Worldwide Patent*

# Extended Depth of Field

## *Comparison for standard photography*

Standard Camera



Raytrix Lightfield Camera

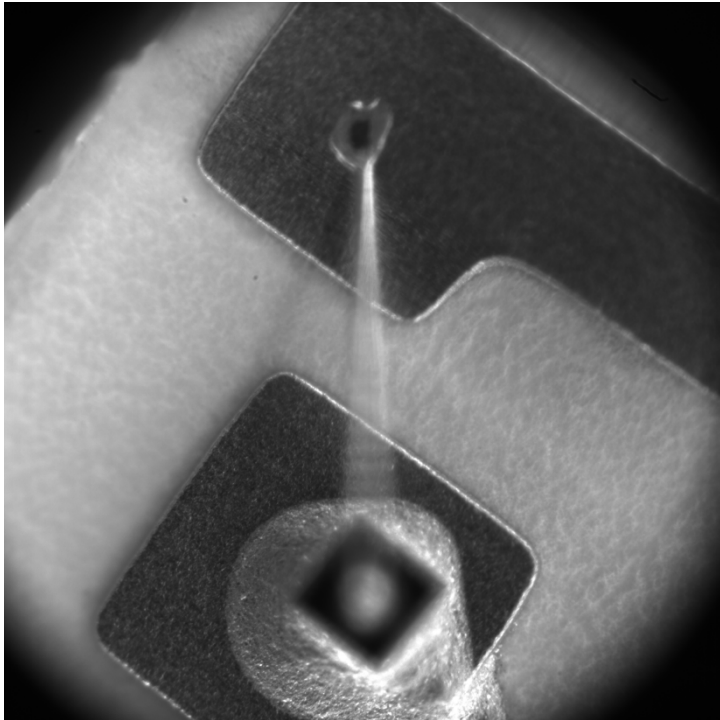


Both images were taken with same 11 megapixel sensor, same lens and same aperture.

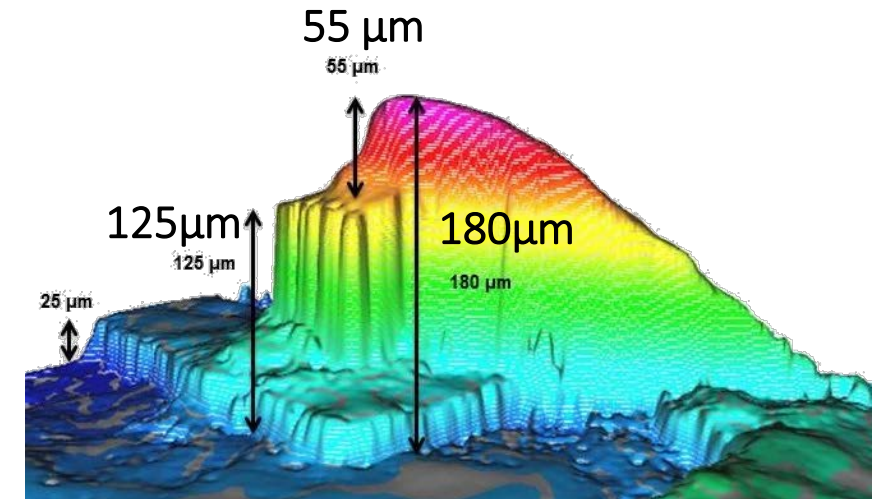
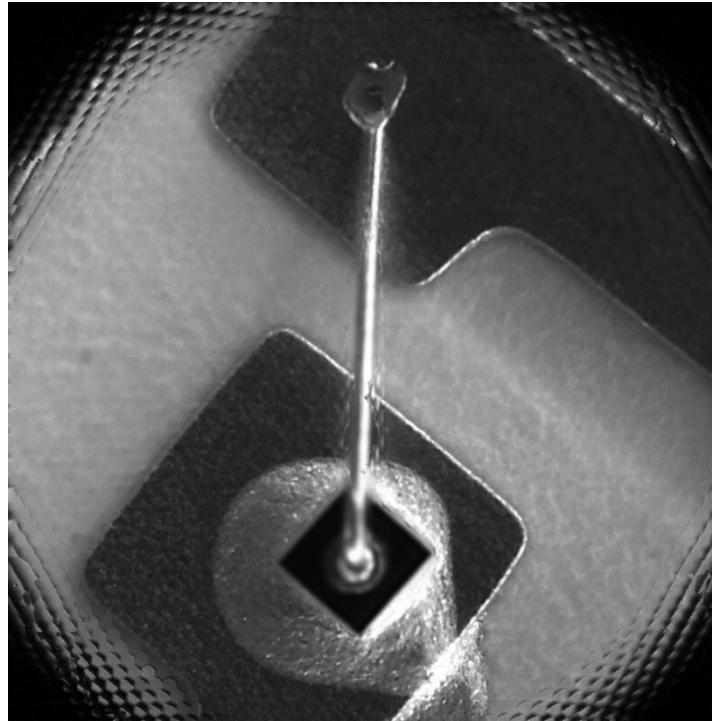
# Extended Depth of Field

## Comparison for microscopy

Standard 4MP Camera



Raytrix Lightfield Camera R5μ





# Content

Introduction

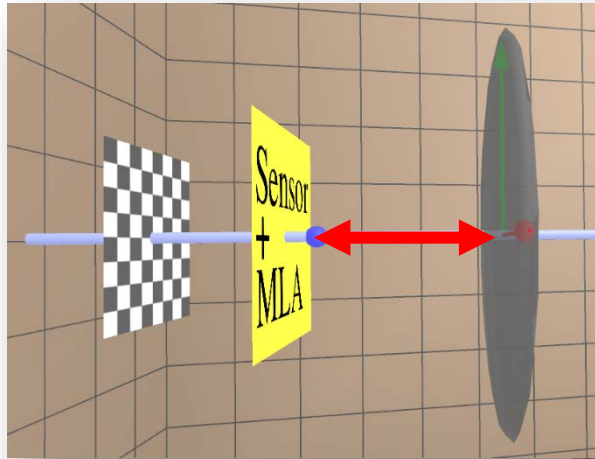
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Application Examples

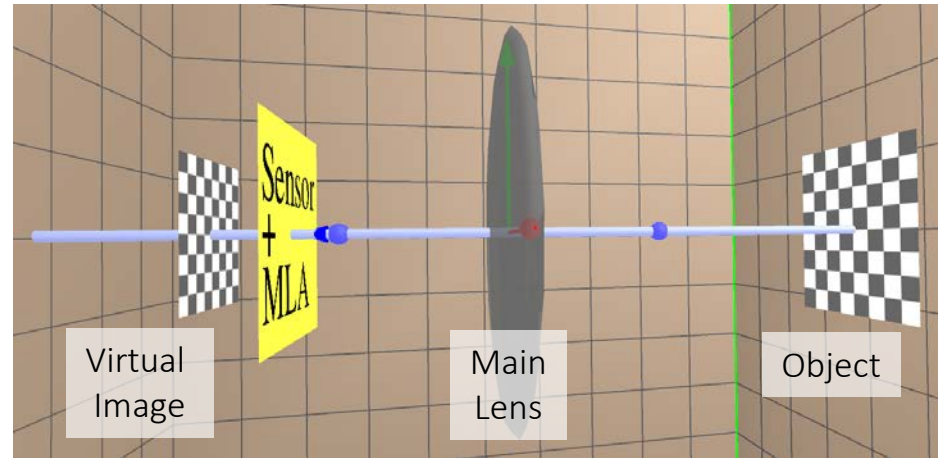
Conclusion

# Metric Calibration Model

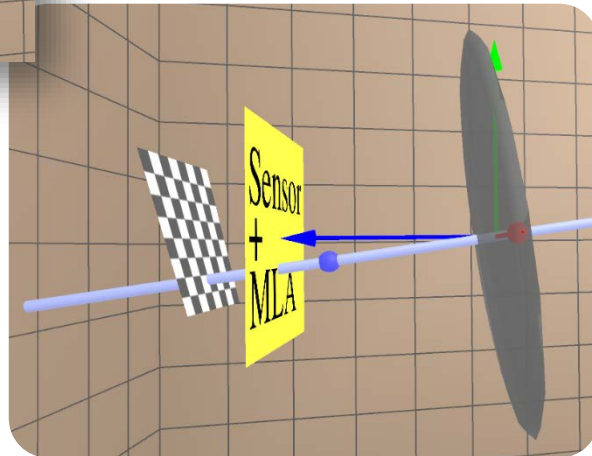
## Free Parameters



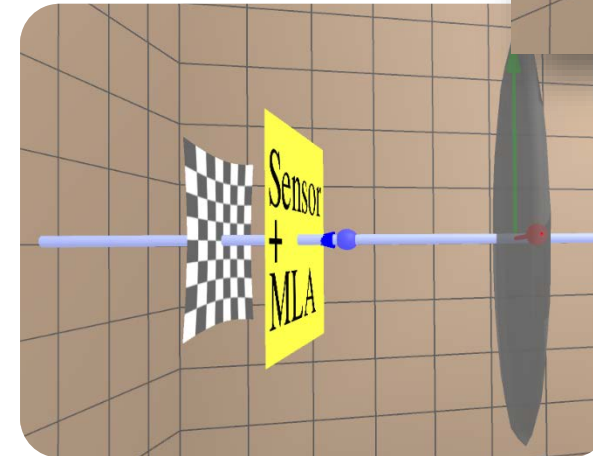
Focal Length



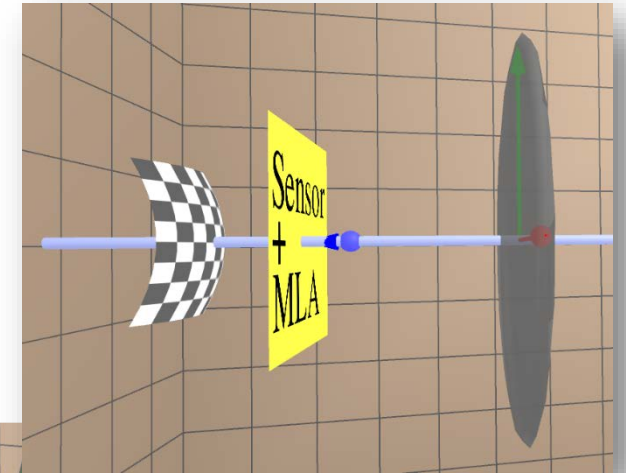
Simplified projection model



Optical Axis



Radial Distortion



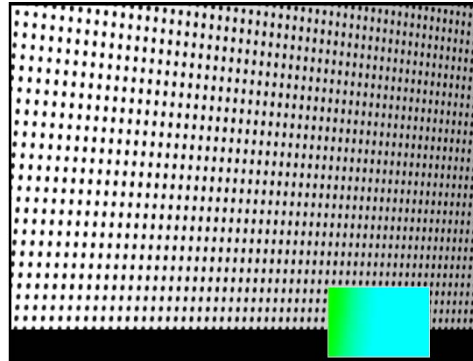
Depth Distortion

# Metric Calibration

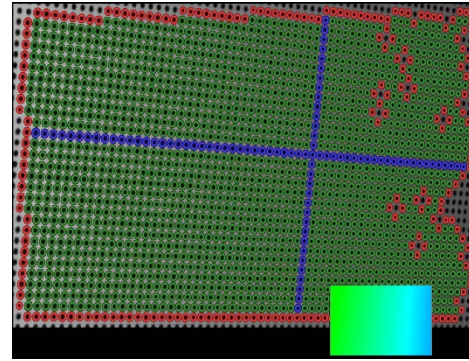
## *Capturing Images for Metric Calibration*

First image of a dot target with 1mm dot pitch.

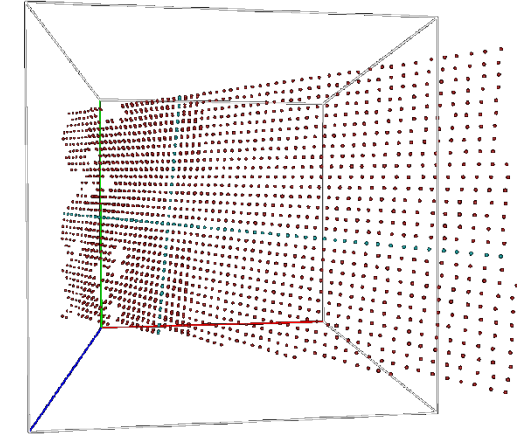
*The small inset image shows the calculated virtual depth distribution.*



Dot target image

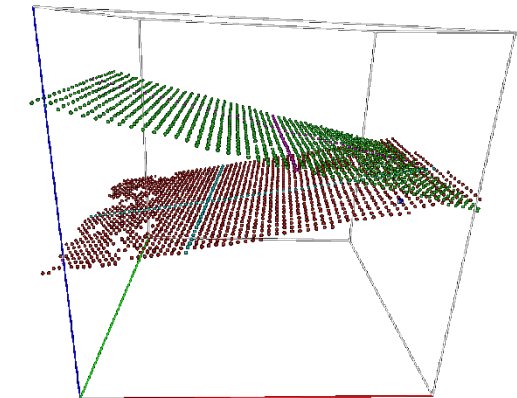
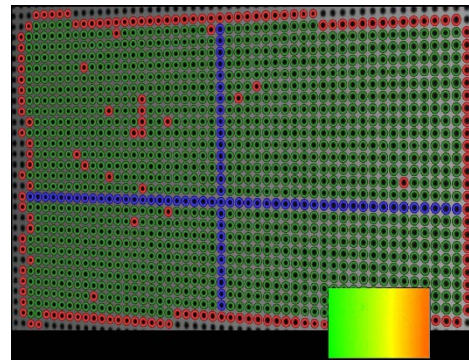
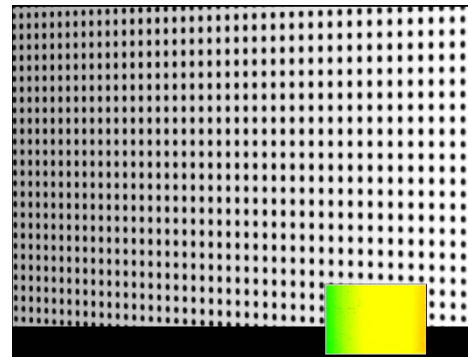


Detected dot target



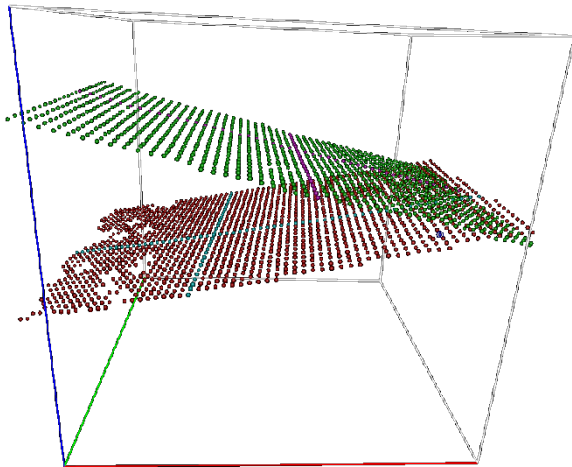
Virtual 3D positions of dots

Add a second image of the same dot target.

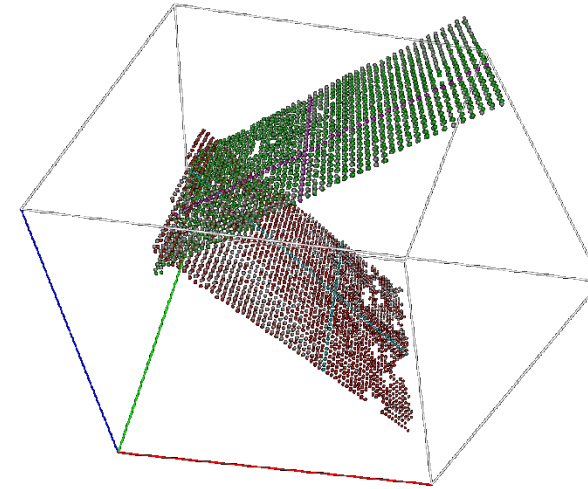


## *Calculating Metric Calibration*

Calibration target  
points in virtual space



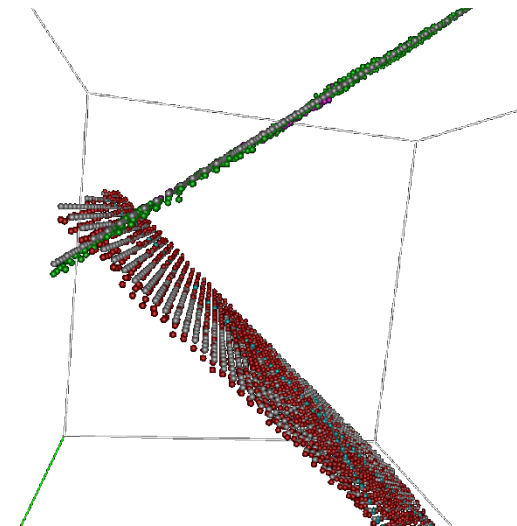
Calculate projection  
model parameters by  
projecting points from  
virtual space to object  
space and calculating  
residuals to best fitting  
metric dot target  
models.



White points  
show ideal dot  
target models.

RMS calibration  
error  $\sim 0.5\text{mm}$ .

Total calibration  
volume  
 $\sim 100 \times 70 \times 200\text{mm}$

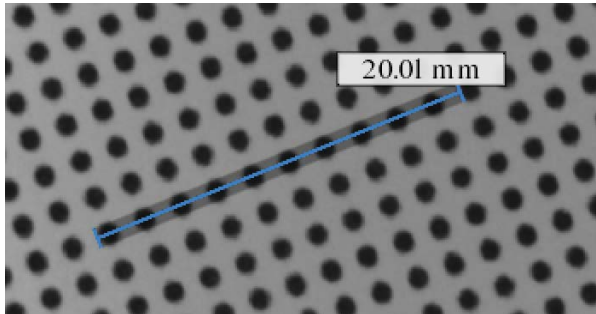


## *Measurements on Calibrated Images*

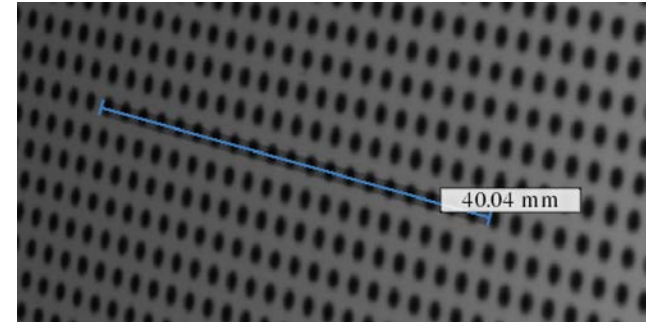
Total working volume 100 x 70 x 200 mm (WxHxD).  
Depth precision ~1%, i.e. ~2mm.

Total Focus Image

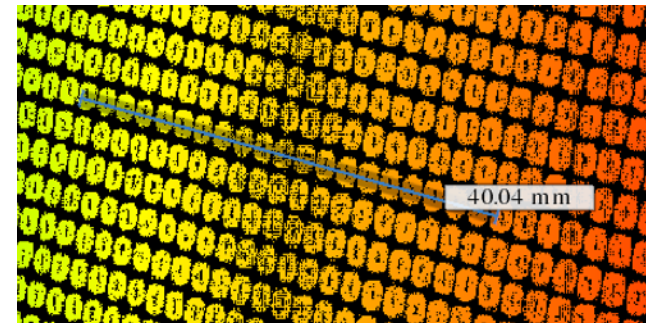
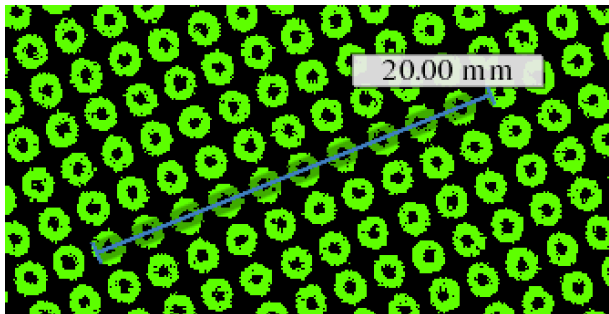
Measurement on plane  
parallel to image sensor



Measurement on tilted  
plane wrt. to image sensor



Depth Image  
(not filled)



## *Comparison with and without metric calibration*

Original



Without Metric Calibration



With Metric Calibration



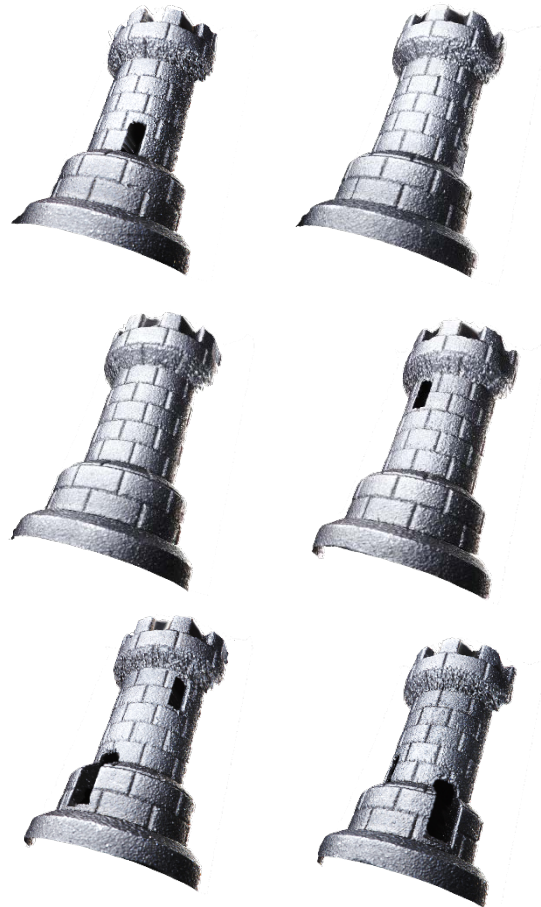
Metrically calibrated 3D reconstruction shows correct curvature of tower.

## *Stitching of 6 Views of Tower*

Original



6 reconstructed views

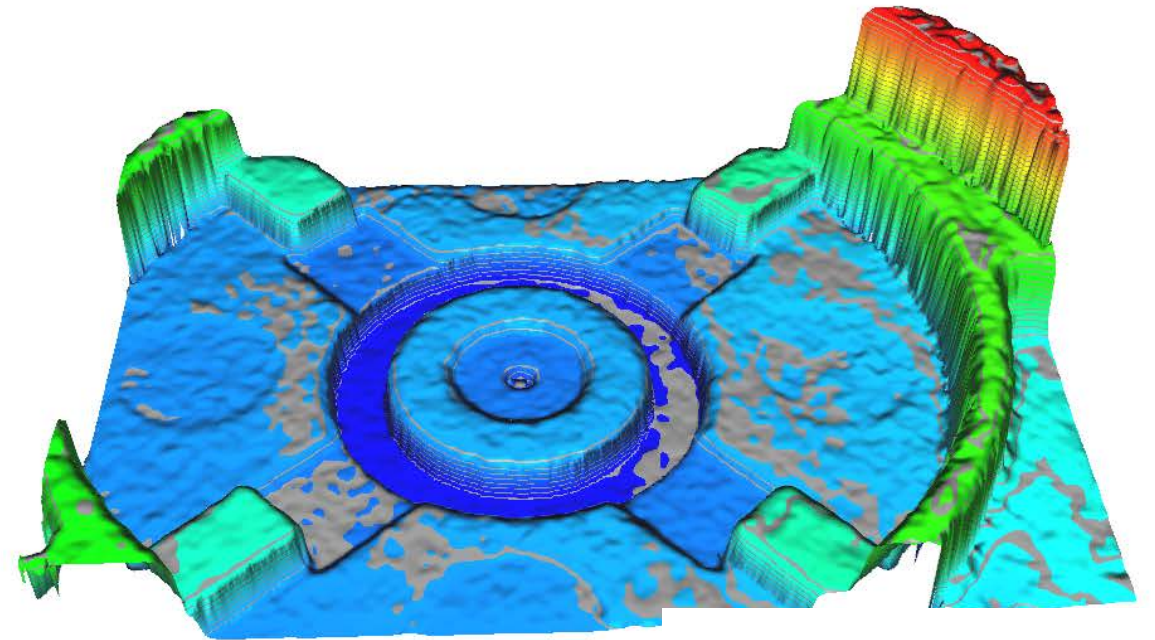
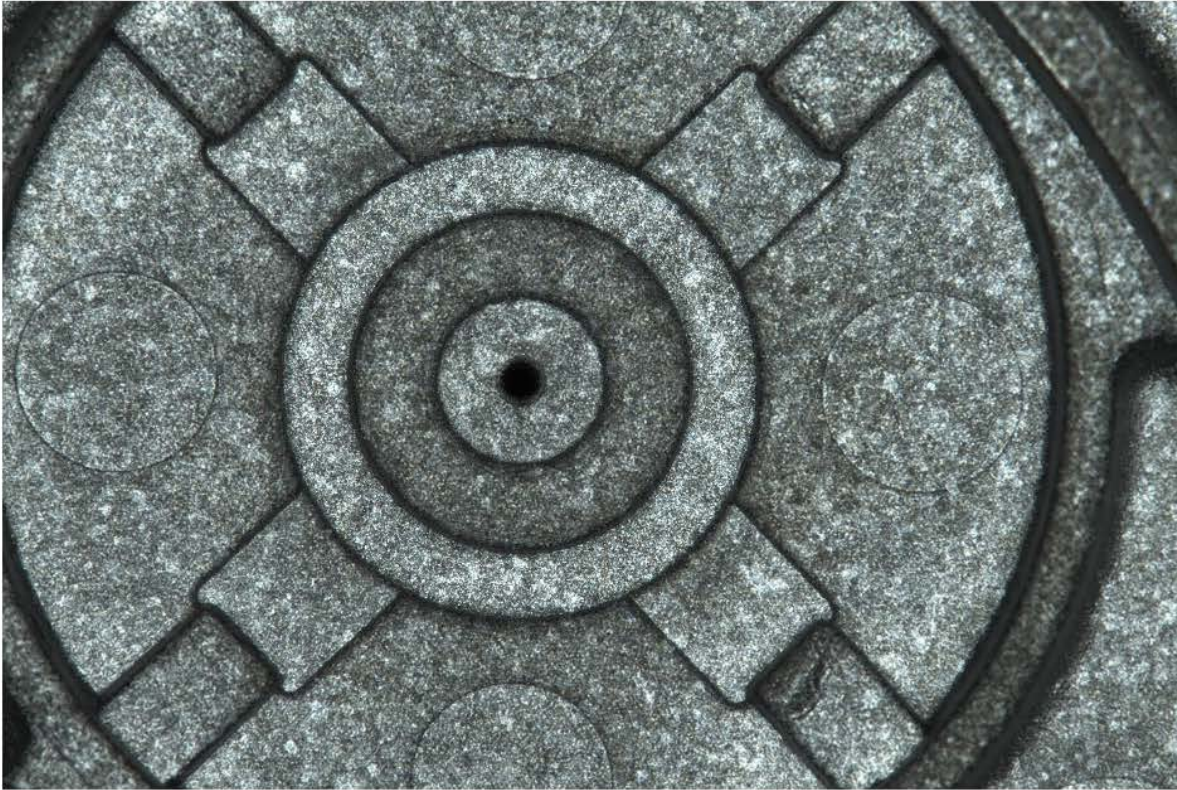


Stitching Result



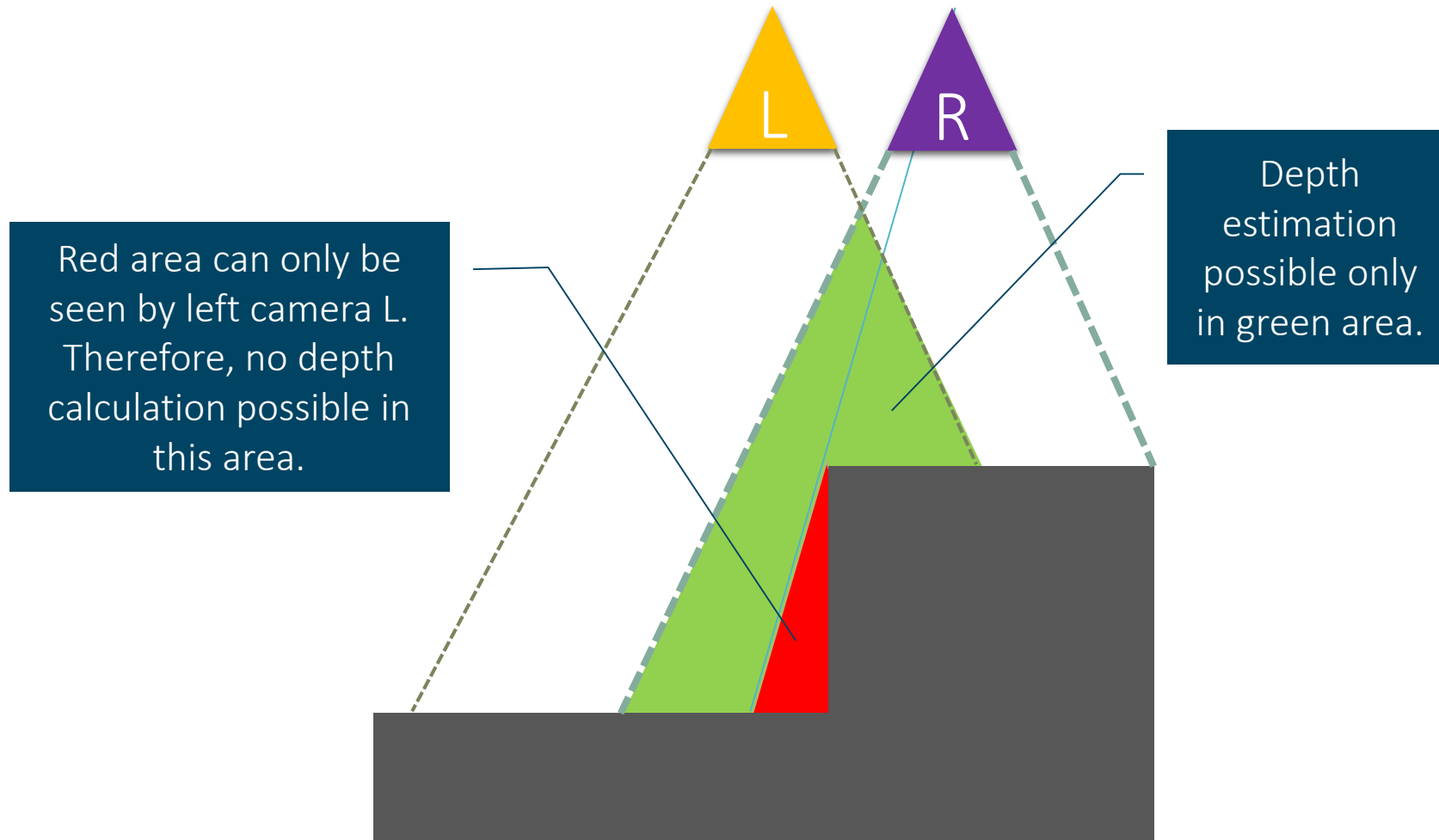
# Sharp 3D-Edges

*Good reconstruction of sharp 3D-edges*



# Occlusion

*with Stereo Camera System*

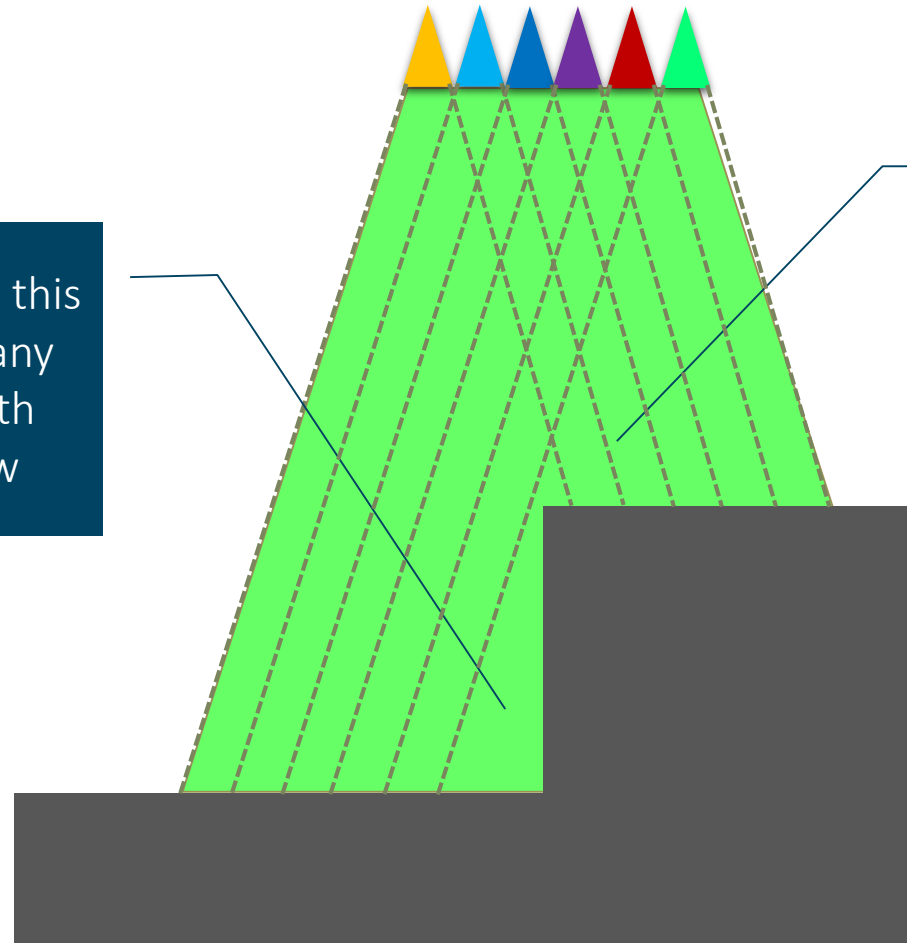


# Occlusion

*with Light Field Camera*

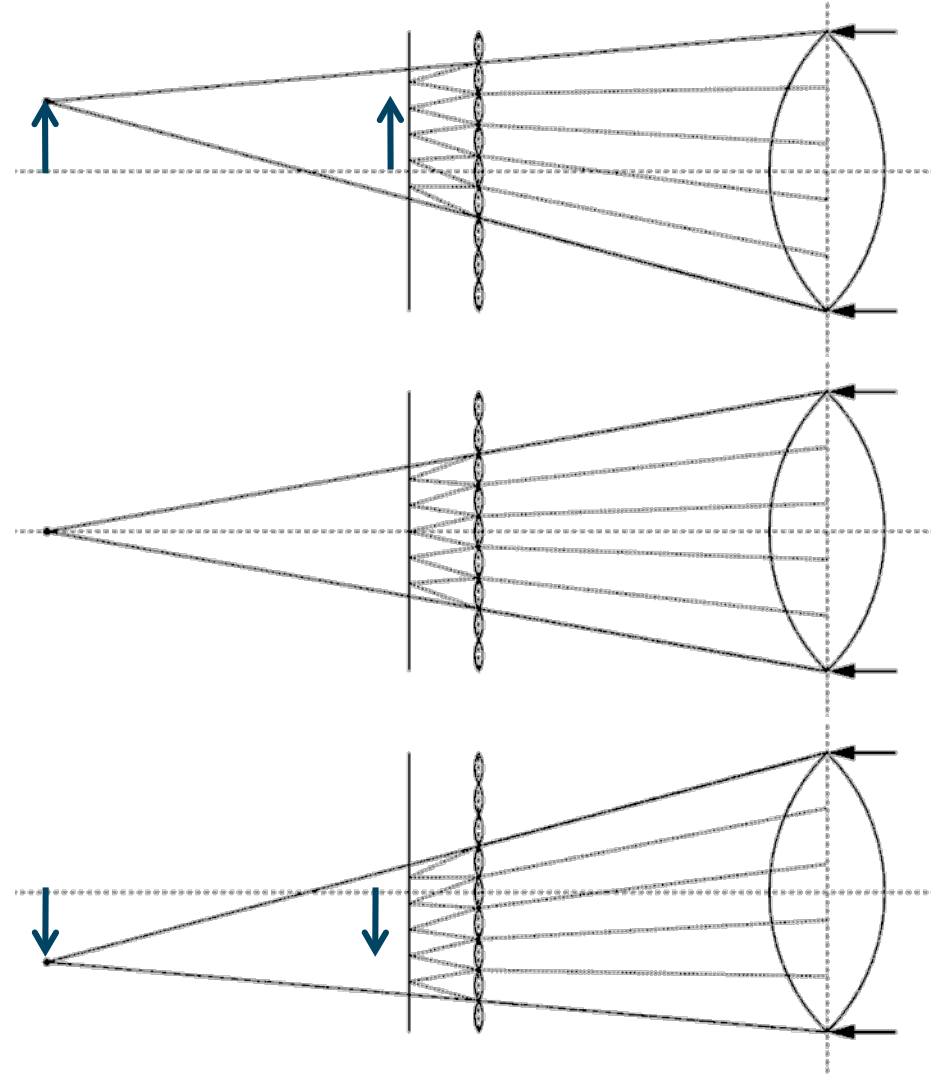
No occlusion area in this example due to many micro cameras with small field of view

Depth estimation possible in green area



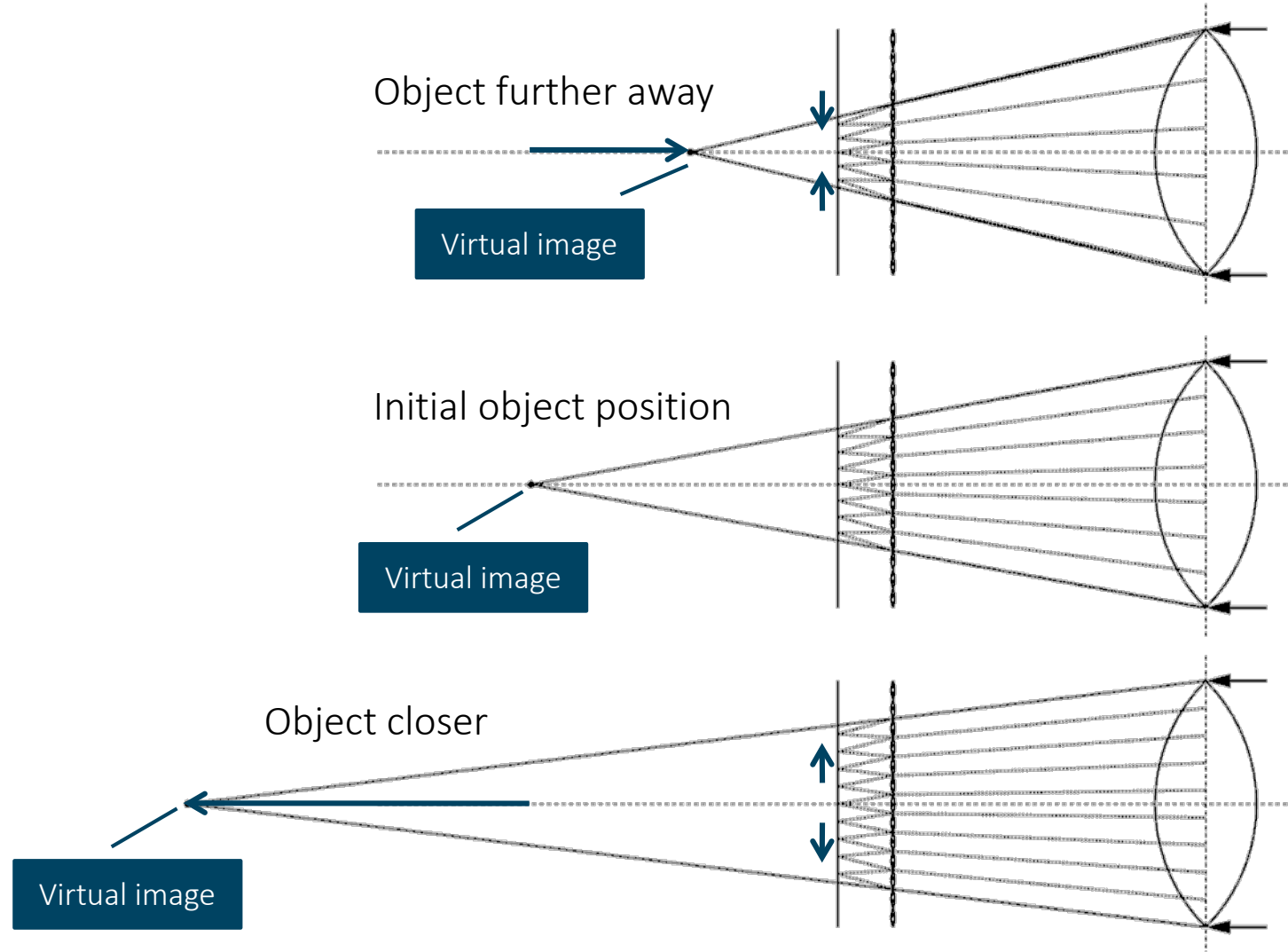
The light projection envelopes for virtual image points behind the image plane at *different positions* create non-overlapping sets of micro images.

The original light projection envelope can be reconstructed.



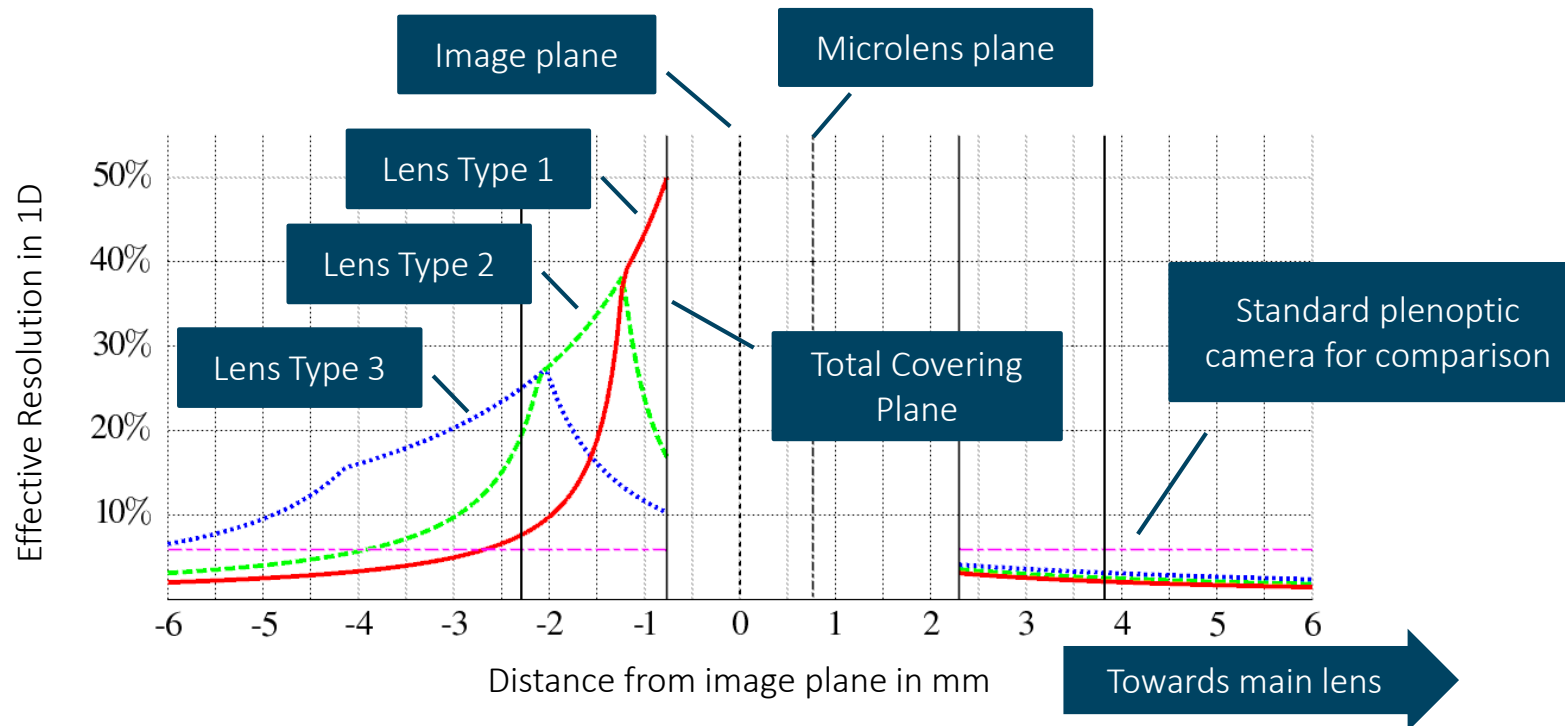
The closer an object is to the camera, the further away the virtual image is from the image plane and the more micro lenses see the same point.

The effective resolution is a combination of the number of micro images a point is projected to and the micro lenses' depth-of-field.



## Multi Focus

Effective resolution ratio for one image dimension per lens type with respect to virtual image position. Objects projected onto total covering plane are those furthest away that can still be refocused. As objects get closer to camera, the effective resolution is reduced.





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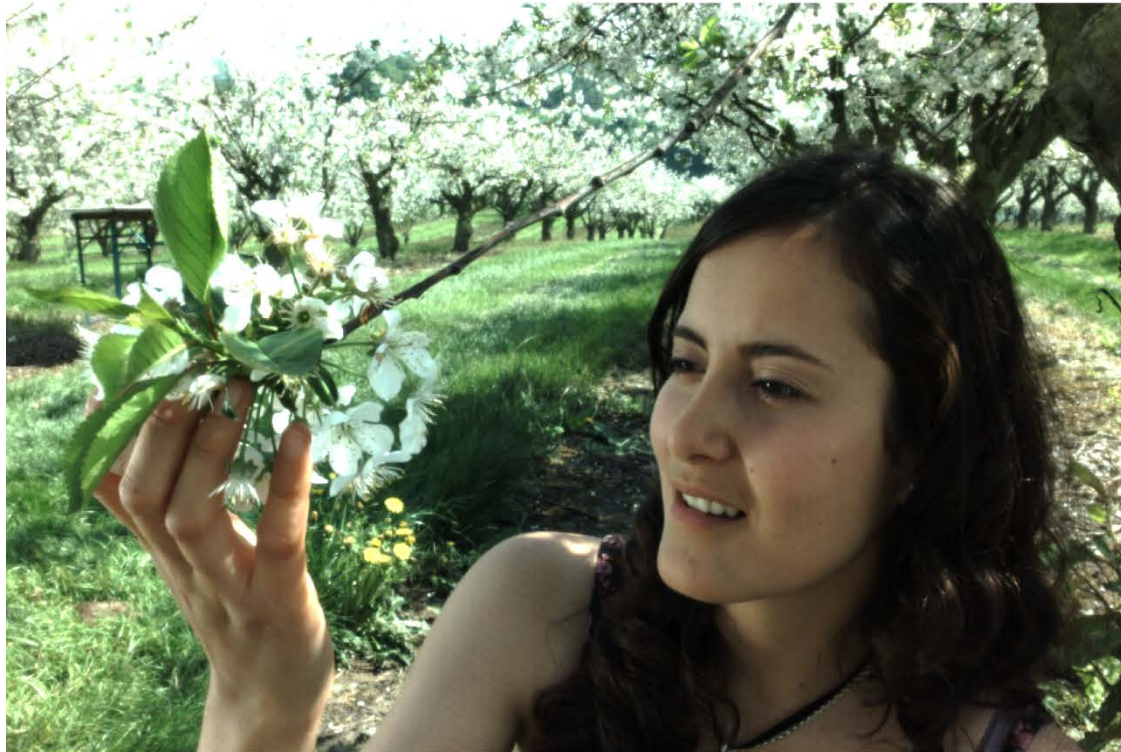
Conclusion

## *Overview*

The following slides show the effect of using lenses with different focal lengths with a R29C Raytrix multi-focus plenoptic camera. It can be seen that the shorter the focal length, the closer objects have to be to the camera to be depth resolved.

The R29C has a 29 megapixel Kodak CCD sensor and offers a maximal effective resolution of 7 megapixels. Images in similar quality can be shot with a 25 megapixel sensor at 30 fps.

# 35mm Main Lens on R29C

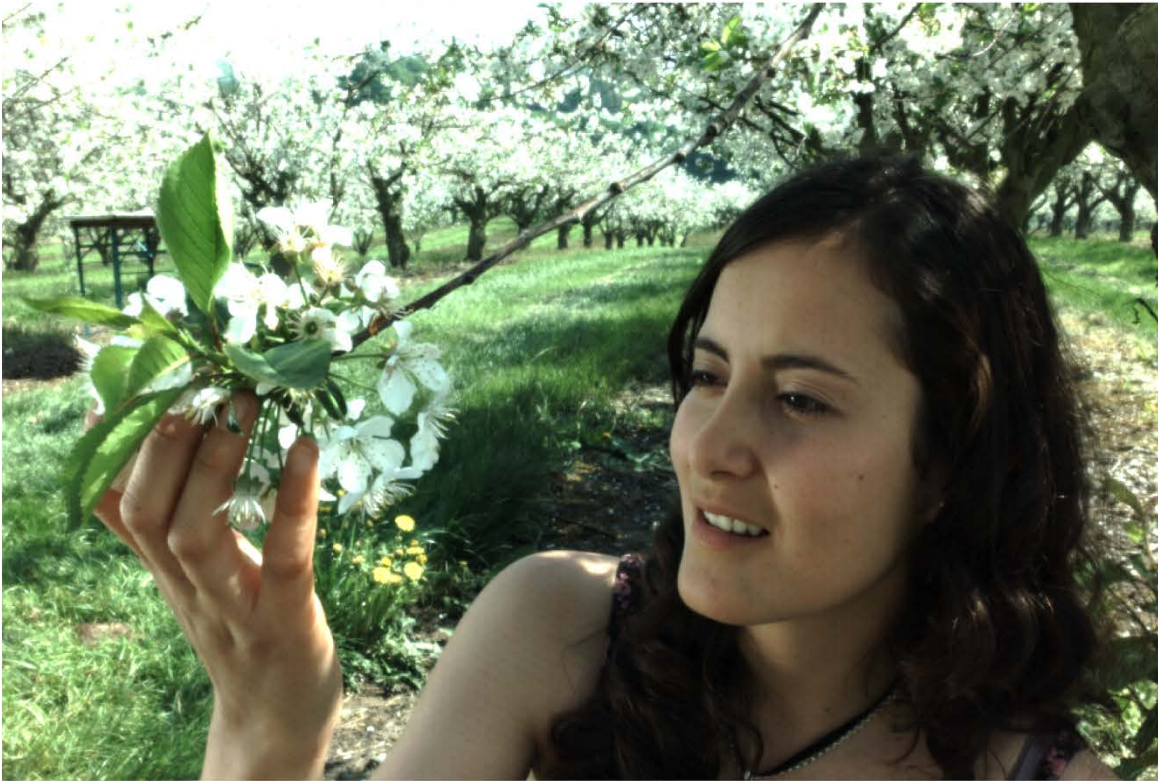


Total Focus Image

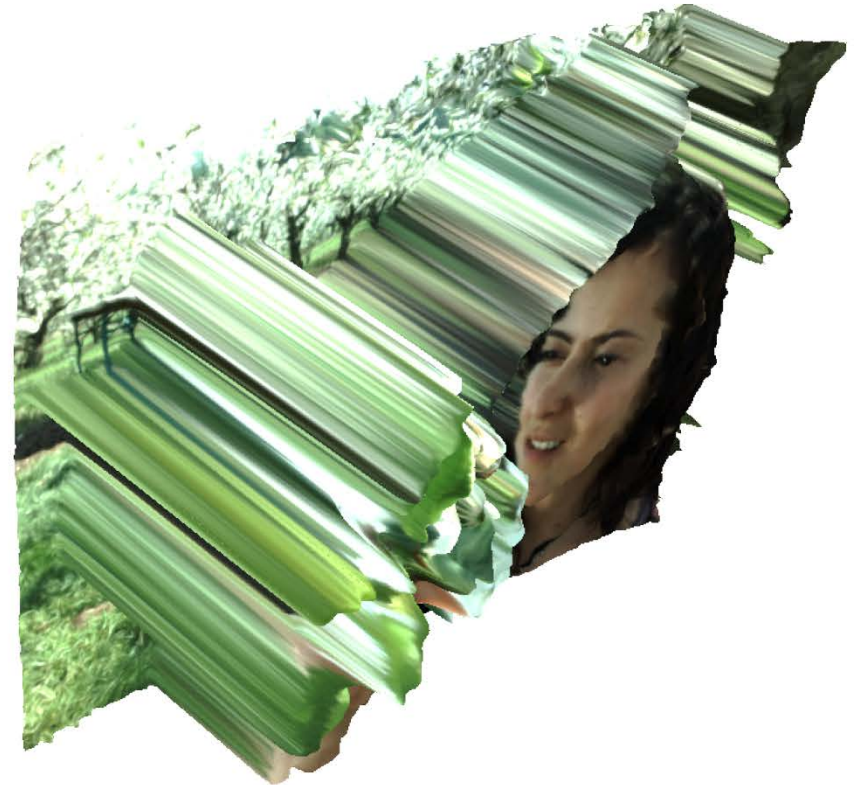


3D Rendering

# 35mm Main Lens on R29C



Total Focus Image



3D Rendering

Most of the 3D resolution is close to the camera. The background is more or less at one depth.

# 50mm Main Lens on R29C



Total Focus Image



3D Rendering

# 50mm Main Lens on R29C



Total Focus Image



3D Rendering

There is more depth resolution at the trees in the background.

# 100mm Main Lens on R29C



Total Focus Image



3D Rendering

# 100mm Main Lens on R29C



Total Focus Image



3D Rendering

The grass plane to the trees in the background is better resolved. The person in the foreground is flat.

# 35mm Main Lens on R29C

## *Refocus*



Focus onto the blossom close to the camera.

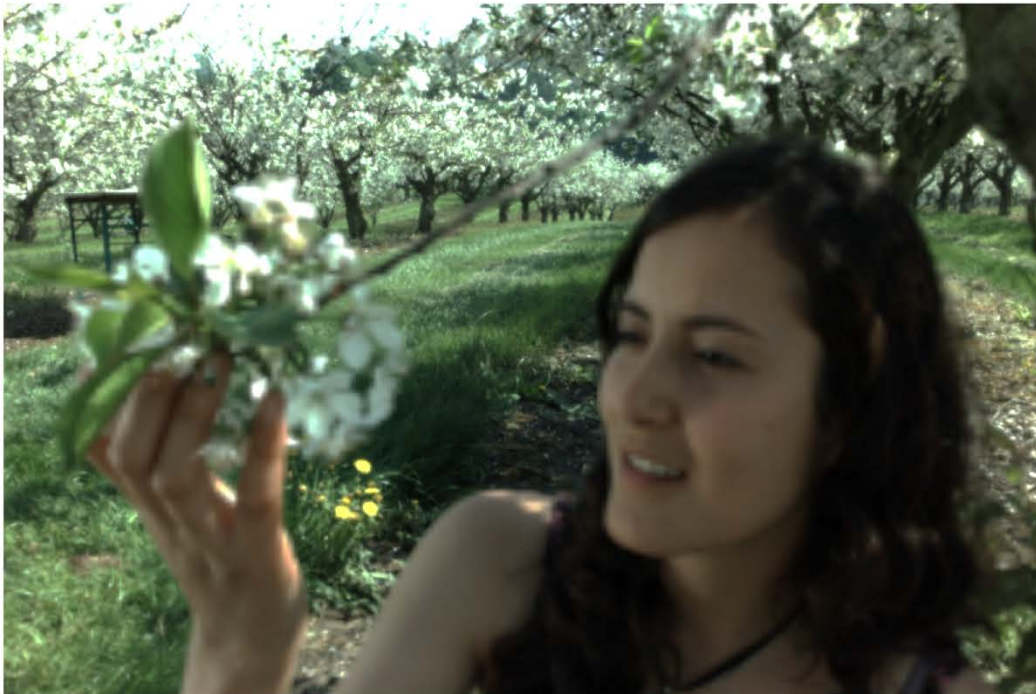


3D Rendering

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# 35mm Main Lens on R29C

## *Refocus*



Focus onto the background far from the camera.



3D Rendering

# 35mm Main Lens on R29C

## *Relighting*



Darken everything depending on its distance from the focus plane.



3D Rendering



*Picture taken with Raytrix R11C camera*



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# 3D Lightfield Microscope



Microscope Setup

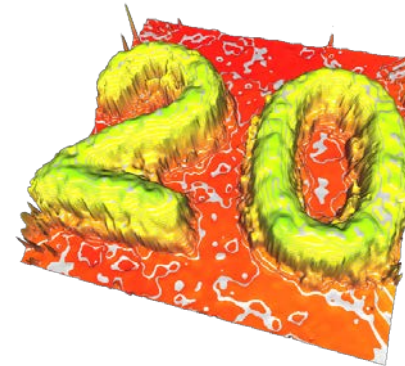
Camera used is R5 with 4MP CMOSIS sensor.



FoV ~ 1x1mm

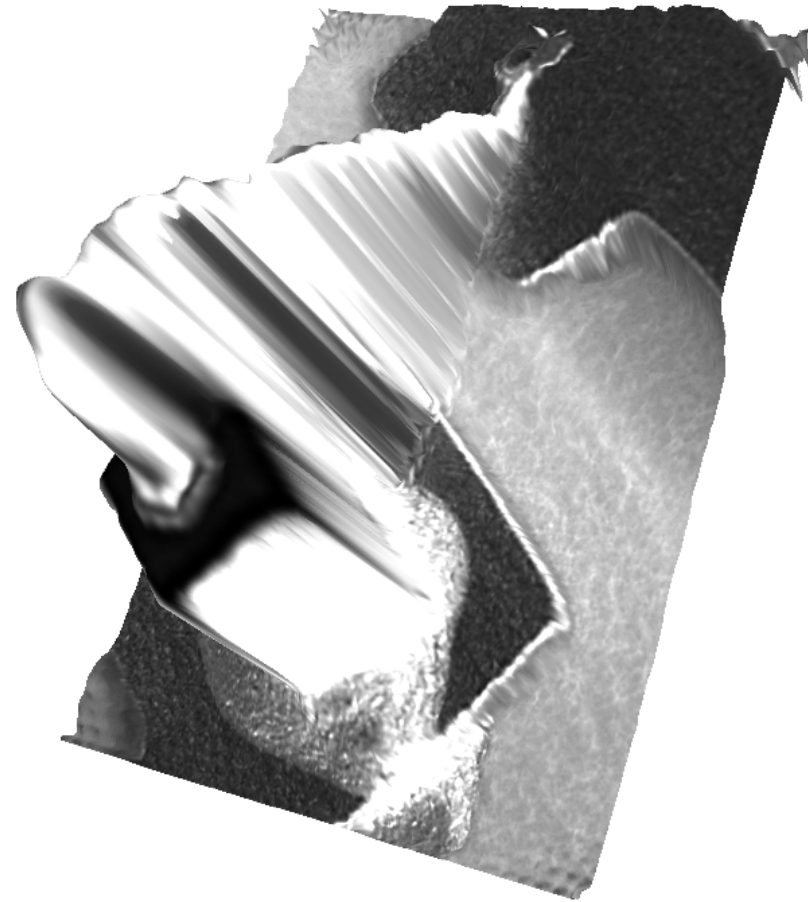
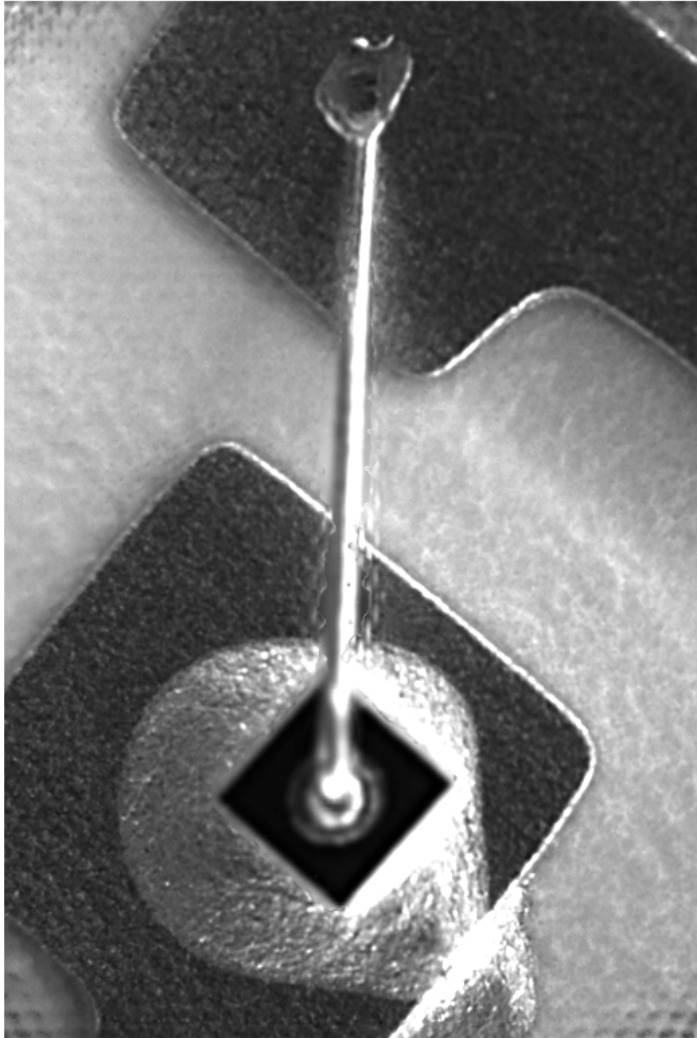


Total Focus

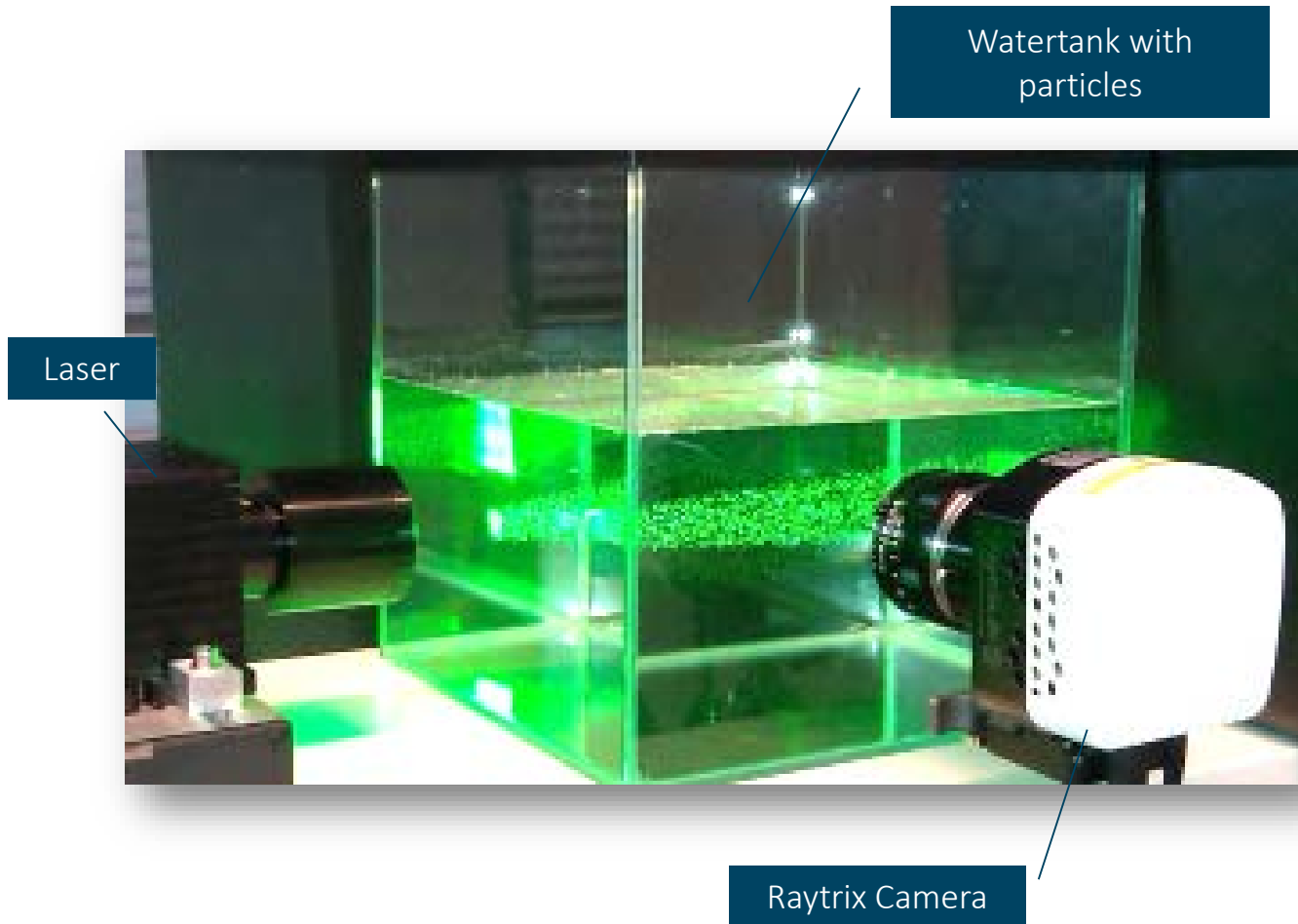


3D Reconstruction

# Bonding Wire – Raytrix Camera



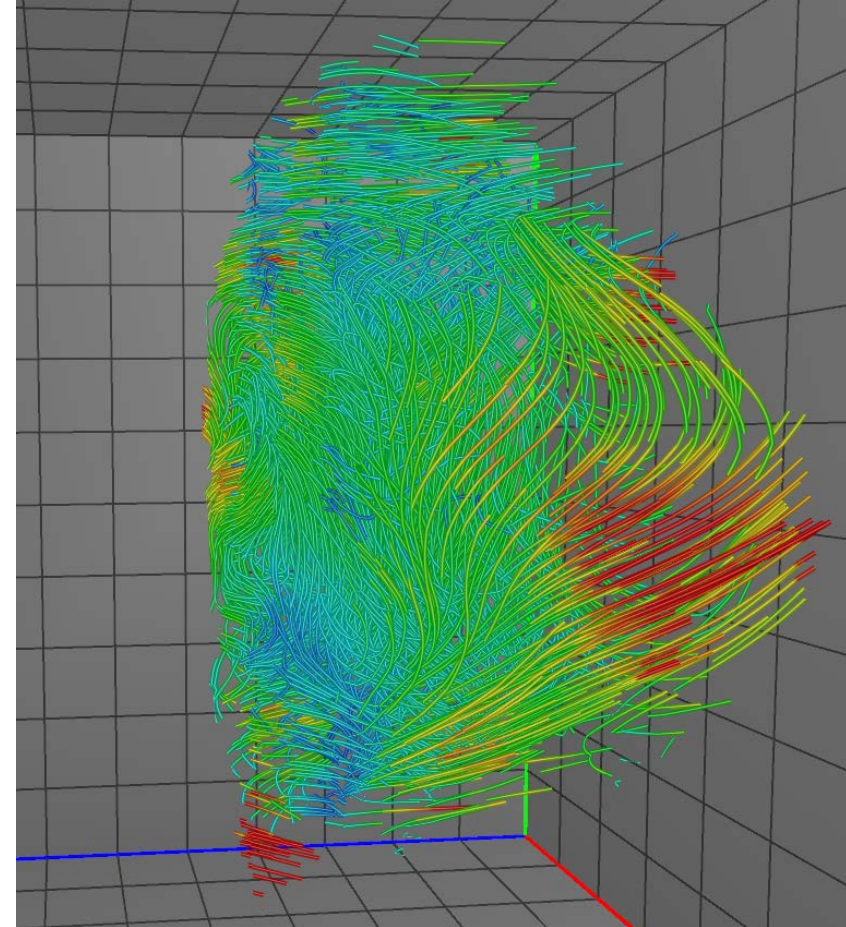
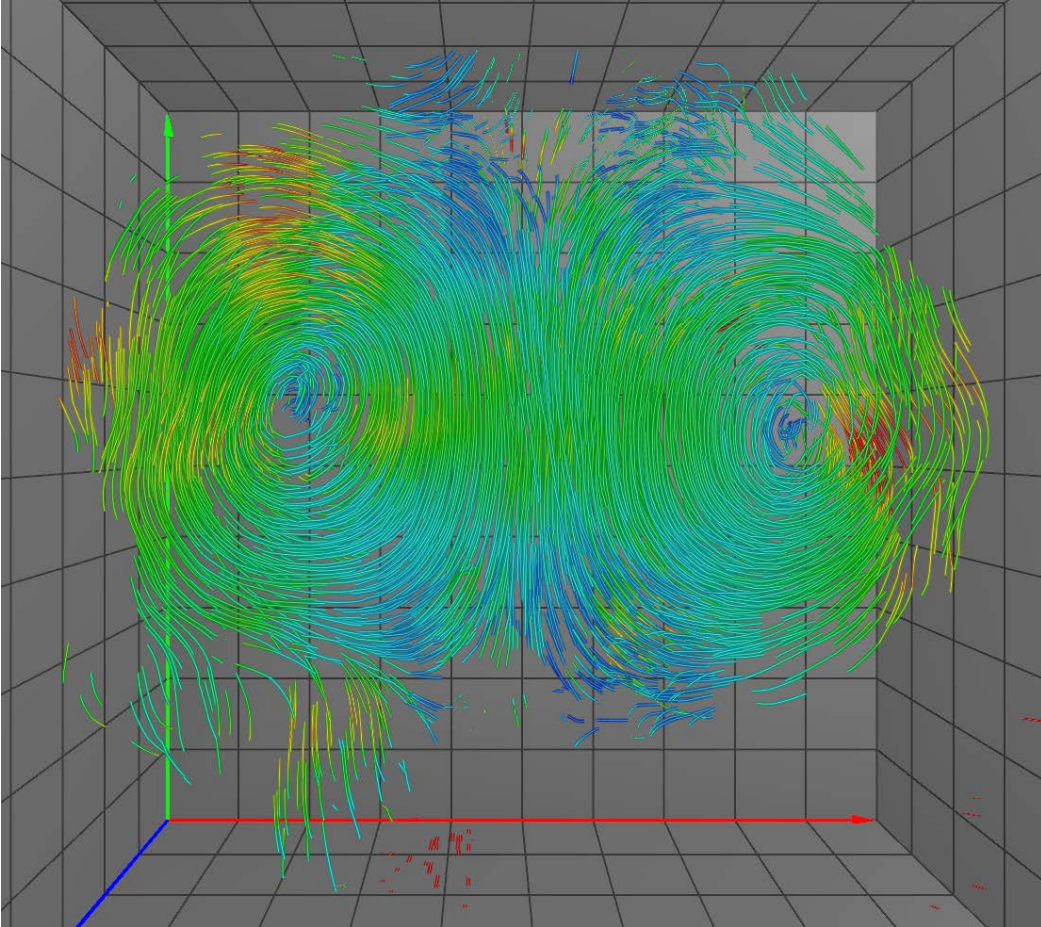
## *Single Camera Volumetric PTV*

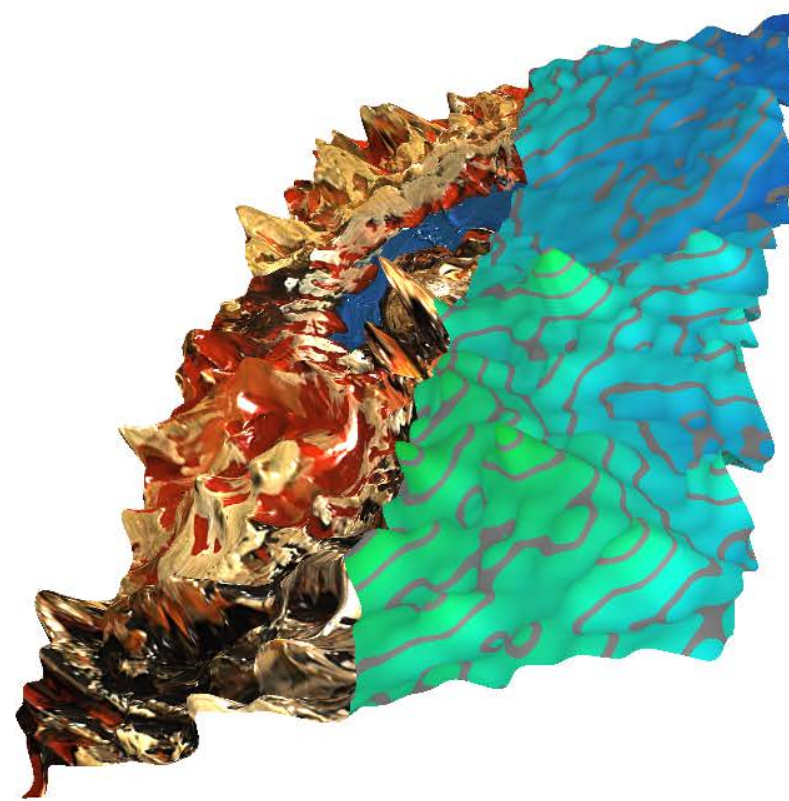


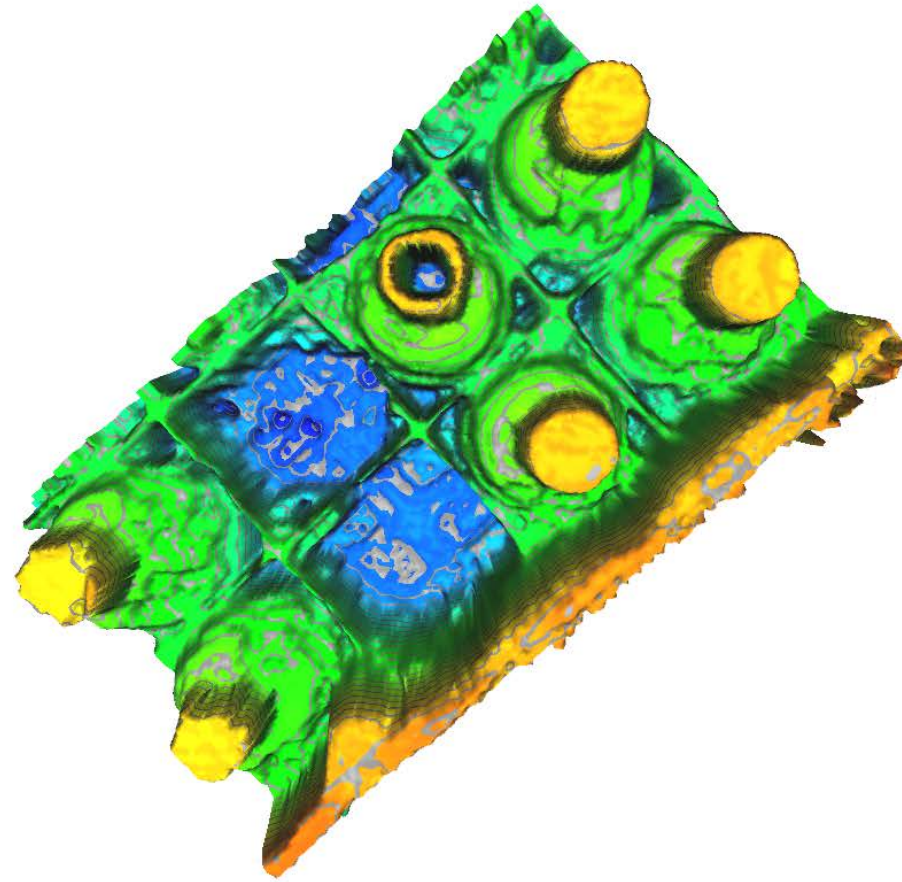
- Measure 3D flow of particles in water.
- Single light field camera.
- Simple metric calibration.
- In a typical measuring volume of 72x48x40mm we have a depth resolution  $< 0.4\text{mm}$  with an R29.

# Particle Tracking Velocimetry

*Calculated 3D flow from light field data*

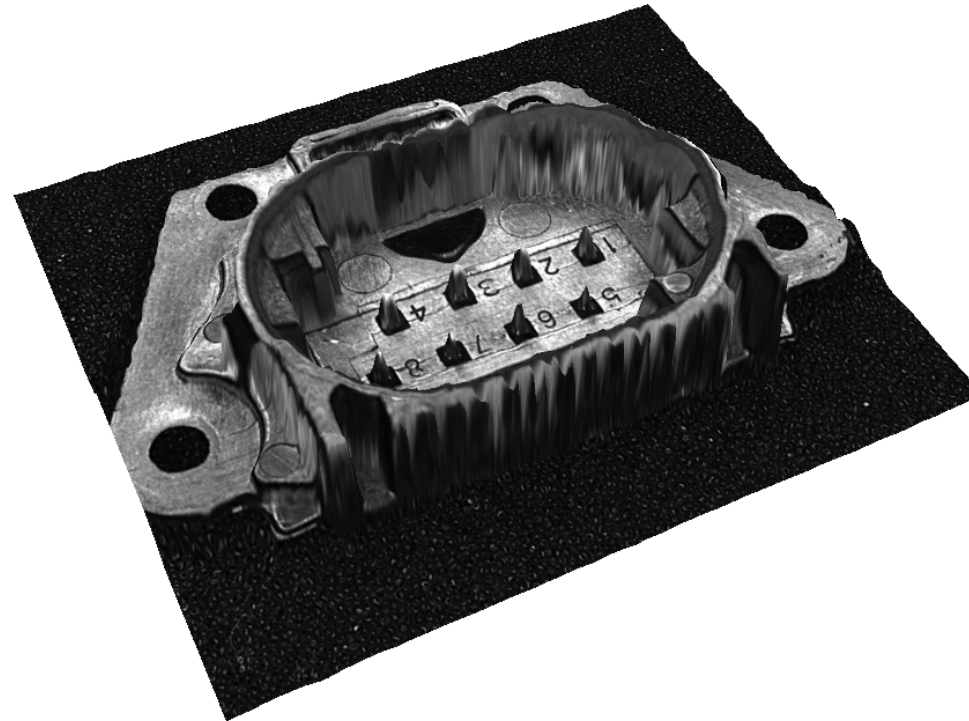
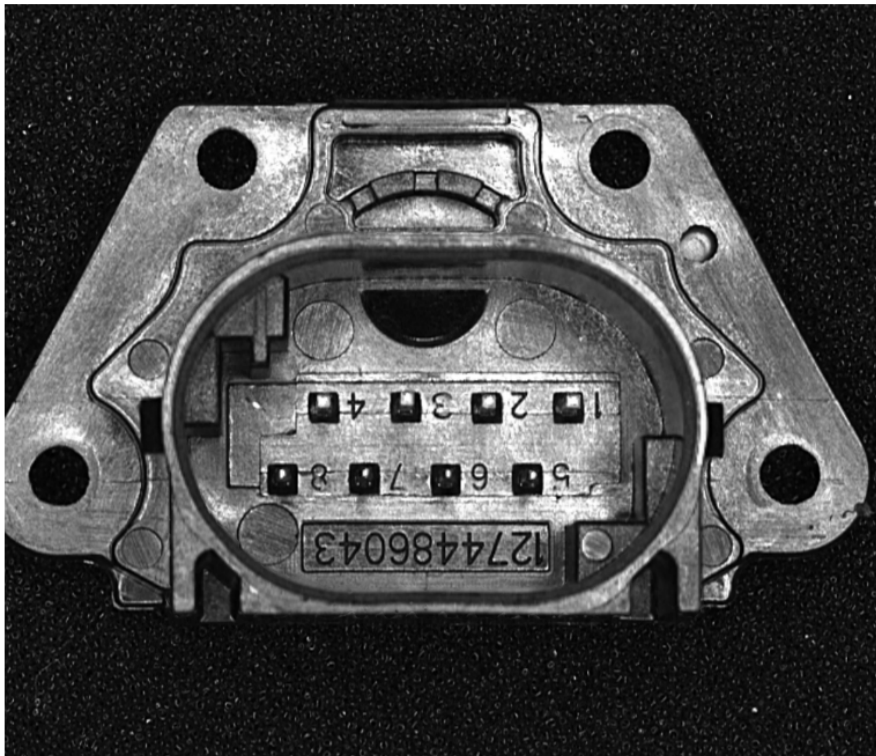




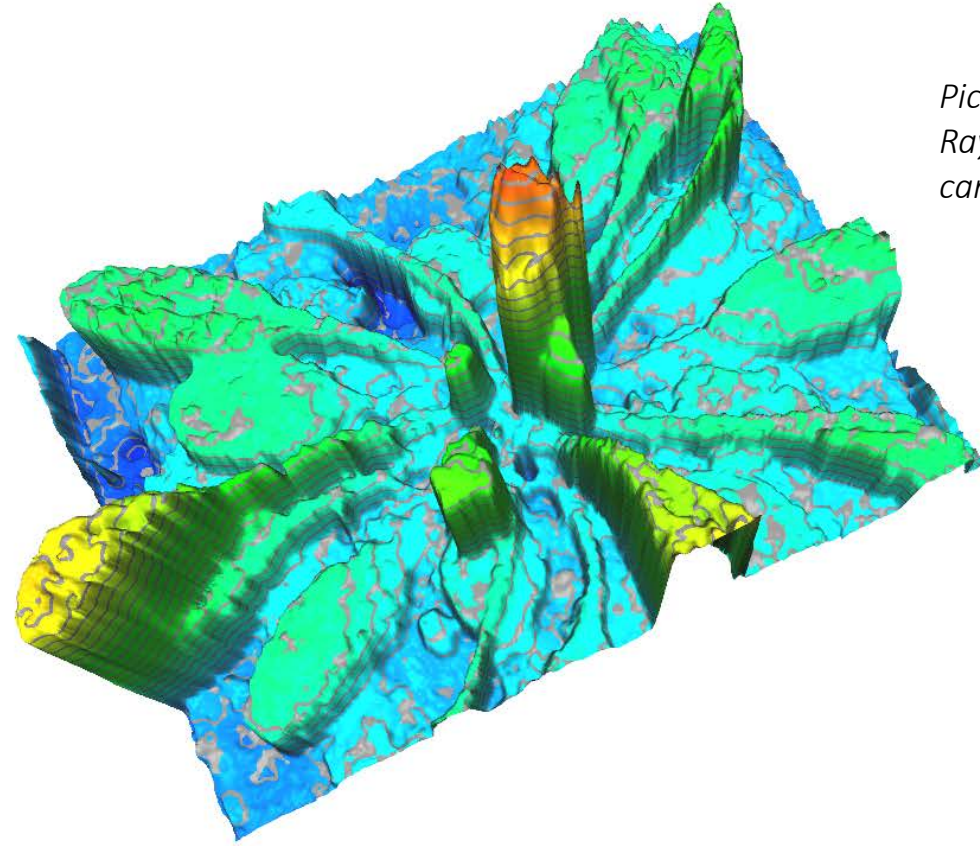


*Picture taken  
with Raytrix  
R29M camera*

## Connector



*Picture taken with  
Raytrix R5M camera.*



*Picture taken with  
Raytrix R11C  
camera*



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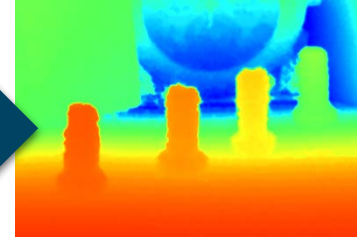
Application Examples

Conclusion

# One Shot – Many Outputs

## Single shot

- One raw image
- Video possible
- Makro and Tele lenses
- Arbitrary object sizes and distances
- High effective resolution

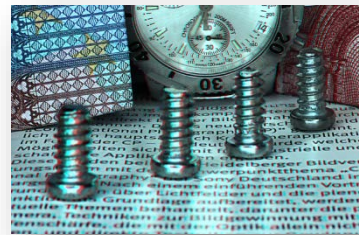


## Depth Map

- No metric 3D-calibration needed but possible
- Depth can only be calculated at structured areas



## 3D-Data



## 3D-View

- Variable base line
- Variable image orientation
- Multi-View for auto-stereoscopic displays



## All-In-Focus



## Image Processing

- selective per-pixel focus
- Variable view point horizontally and vertically
- Variable 3D-zoom effect

## Contact

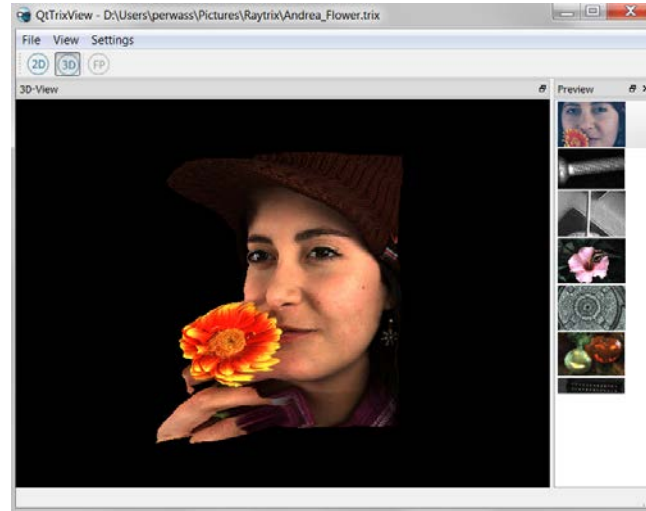
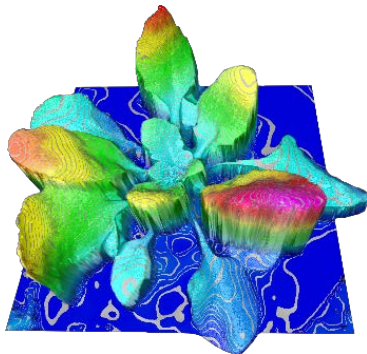
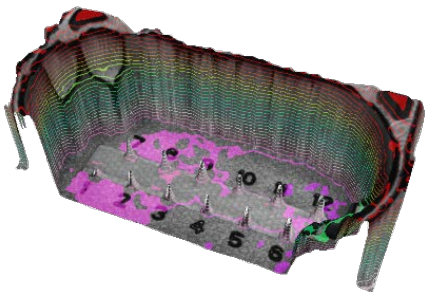
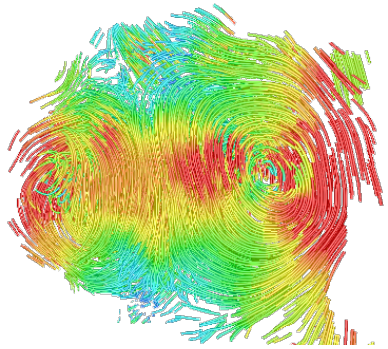
Please contact us for more information and a quote.

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[christian.perwass@raytrix.de](mailto:christian.perwass@raytrix.de)



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